M.E.S.A.

Modular Editing System by **AKAI**

II

For Windows

Operator's Manual

DPS16 Editor
Version 2.0 Addendum

AKAI professional

AKAI DIGITAL

The FX Editor window has been added allowing to select the effects type on the DPS16 and to control their parameters via Mesa DPS16 Editor.

> **Note:** The MESA DPS Editor V2.0 requires the OS version V3.0 (or later) for DPS16.
> If your DPS16 uses an earlier version of the OS, you should update your DPS16 first before using it with the MESA DPS Editor V2.0.

Additional Menu/Buttons

File Menu

Save fx…

Saves the current effects settings on the PC.

When the effects settings are saved, or the effects setting file is loaded, the title bar at the top of the FX Editor window shows its file name.

View Menu

Fx editor…

Shows the FX Editor window. Clicking on FX in the Toolbar also shows the FX Editor window.

DPS menu

Refresh fx…

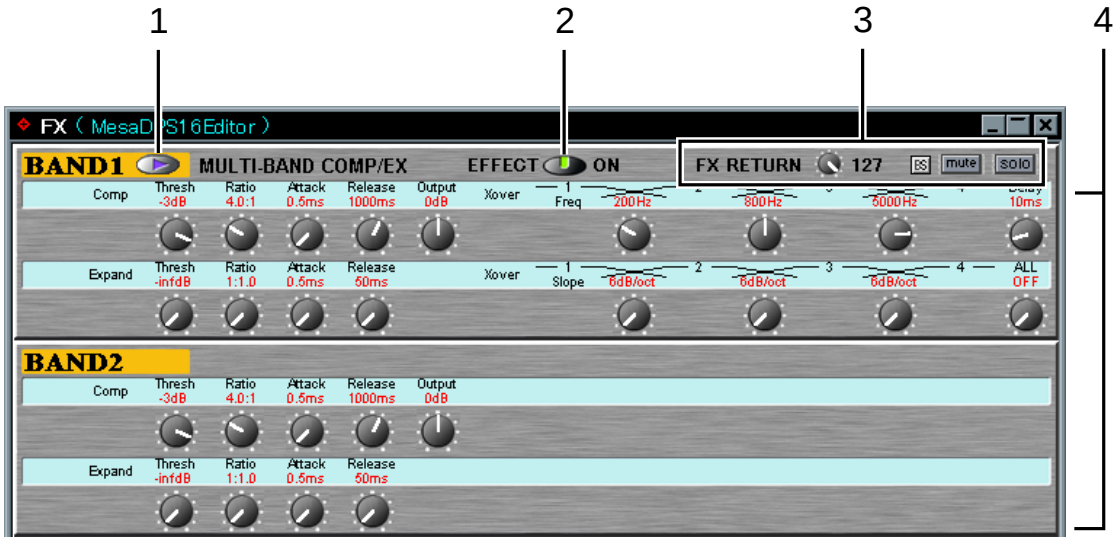
Reflects the current effects setting on the DPS16 to the FX Editor window. Clicking on Fx in the Toolbar also functions the same.

FX Editor Window

In the FX Editor window, you can select the effects for FX1 – FX4 and control their parameters. Refer to the Operator's Manual for the details of their parameters.

Press the newly added FX Editor window button in FX the Toolbar or select the Fx Editor… option in the View menu to open the FX Editor window.

In the FX Editor window, it shows the effects selected for FX1 – FX4 on the DPS16 and their parameters.



1. Type switch

   Selects the effects type here. Click on the button shows the list of available effects in the DPS16. Select the effect type by clicking on the appropriate name of the effect type. When the effect is selected, the list window is closed.

Note: To use the Multi-Band Compressor/Expander, it is only selected from the Type switch for FX1 (this option is not available on effects list for FX2 – 4).
When the Multi-Band Compressor/Expander is selected, the Band1 – 4 settings are shown on the entire window, instead of showing FX2 – 4 effects settings.

2. EFFECT ON/OFF
   Sets the selected effect on or off (bypass).

3. FX RETURN, BUS and mute/solo
   Adjusts the level of FX return and sets the BUS (BS) function on/off and mute/solo function on/off. The changes made here will be reflected on the Center module of the Mixer window.

4. Parameter fields
   Sets the parameters of each effect.

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